Full Permission Textures Fabric Material Images

The textures in the gallery are created in a few ways. Some are manipulated images from my artwork. Items from the artwork or even the whole piece are digitally altered for a textures. The



Bricks from Souvineirs and Memories are used for Walls and brick patterns. The Basement Grays were hand drawn and digitiezed specifically for those textures. The Decking and wood textures are imaged fractal wood burns I've done in RL. Materials like fabrics, hides and canvases are imaged products from RL projects. The imaged material is made into a repeating pattern and scalled to fill a texture swatch. These swatches can get digially process and altered from there.

The items can be seen at AJ's Texture Gallery: <u>http://maps.secondlife.com/secondlife/Akhsharumova/160/144/77</u>

FEATURES

- Full Permissions
- 13 Texture Images

TOS

Copyable products can be redelivered. If you lose your items, both the SL Marketplace and CasperVend systems can redeliver your purchase.

Please do not resale these textures and patterns by themselves in Second Life. Do not sell them on other Vrs without permission. Do not use them in RL products. Contact me in SL for any other SL or RL use. In SL, they must be part of a build and not as Full Permissions. (Full Perm). Refer to the Second Life Terms of Service https://www.lindenlab.com/legal/second-life-terms-andconditions

UNPACKING CASPERVEND

CasperVend items come in a box and will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. Since there are no copy

permissions, you'll get a message that they have to move to inventory. There is a Sandbox on the Milda shops.

UNPACKING SL MARKETPLACE

Markerplace purchases most likely will not be boxed and can be viewed in the contents tab on the product page. Those items will go to your Received Items Folder in your Inventory. Items with no copy permissions, will move in and out of inventory as you rez them and take them back.

ADDITIONAL INFORMATION

The TCGWS project homepage is <u>http://sl.thunderchild.net</u> and the Artist's hompage is <u>http://thunderchild.net</u>. Special arrangments and designs are availably by contacting the artist in-World (Thunderchild Allen aka AJ Leibengeist).

AVAILABILITY

This product is available in Second Life (SL). RL products are provided by third-party on-demand companies including <u>RedBubble.com</u>, <u>Society6.com</u>, <u>Spoonflower.com</u> and Amazon Merchant.

